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Onslaught Character Information

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Kamahl

As a rough-hewn barbarian, Kamahl descended from the Pardic Mountains in search of glory in combat. Thanks to the lessons of the Krosan Forest and the wise Nantuko, Kamahl has become a druid of great power. He has found the balance of nature within his heart and conquered the bloodlust that nearly killed his sister. But Kamahl's quest continues. This time, instead of searching for the Mirari, he searches for redemption.

While under the Mirari's hold, Kamahl gravely wounded his sister Jeska. He brought her to his friend Seton in the Krosan Forest for healing. After Kamahl turned to green magic and defeated the scheming Ambassador Laquatus in battle, he returned to find Seton dead and Jeska missing. Only later would he discover that his sister was kidnapped by Braids, who healed Jeska's wounds with the dark magic that transformed her into the evil Phage. Knowing that his actions caused this tragic turn, Kamahl must overcome his own guilt and save his sister's soul.



Ixidor

Ixidor was happy once. A great illusionist, he partnered with his beloved Nivea to make their living betting on themselves in the pit fights. But in one pivotal battle, everything changed: Nivea was killed by Phage. Ixidor was left unable to pay their gambling debts, so the Cabal abandoned him to die in the middle of a great desert. In his desperation, Ixidor discovered his power to make his illusions real. He was also driven insane.

Ixidor turns his desert prison into a hodgepodge oasis of smashed-together realms, ruling it all from his fantastical castle. He even dreams an angel into existence, an angel who has the face of Nivea. Her name is Akroma, and she is utterly loyal to her master. She will do anything to annihilate Phage, the one responsible for her creator's suffering. Ixidor's empire and his madness grow daily. If he is not stopped, he will consume Otaria in a riot of hate.

Krosan Forest

Even before the Mirari entered its borders, the Krosan Forest was known as an unusually wild, hostile place. Then Kamahl drove his sword, with the Mirari attached, deep into its fertile ground. With no evil heart there to corrupt it, Kamahl believed that the Mirari's magic would be beneficial, so he left it behind. He couldn't have been more wrong.



The Mirari's power is amplified and influenced by the soul of the person who possesses it. Now that the Krosan Forest is its "owner," the artifact's magic has changed to suit the forest itself. The Mirari endlessly pumps green mana into the ground, causing plants and animals alike to grow wildly and uncontrollably. Most of the forest's denizens flee from the suddenly vicious beasts and mutated plants. Those who do not are themselves transformed into twisted, enlarged mockeries of nature. If and when the Mirari's influence spills out of the forest, Otaria could face grim times.



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